



**Step #7  
Flash**



**Creating An Animation**

**Student's "Endangered Animals" Animation  
Gradesheet (75 pts)**

|  |   |
|--|---|
| <p><b>1. Flash Files</b> (15 pts)</p>    | <p>You should have a minimum of 3 Flash files, each depicting one of the scenes in your animation. It was your script that determined the content or what was being seen in each of the scenes. Place these Flash Files together in a folder – you determine the name of the folder and files.</p>  |
| <p><b>2. Stage Dimensions</b> (5pts)</p> | <p>The dimension of the stage in each of your Flash Files must be: width:1100 px and height: 700 px.</p>  |
| <p><b>3. Motion</b> (15pts)</p>          | <p>Each of your Flash Files or animations needs to have an object in motion.<br/>Note: It is ok if it is the same object moving in each of your files/animations.</p>   |
| <p><b>4. Scene Content.</b> (10pts)</p>  | <p>You need to explain how the scene in each of the Flash files is a reflection of the script you wrote for that scene.</p>   |
| <p><b>5. Movie Files</b> (10pts)</p>     | <p>Export one Quicktime (.mov) video file from each of your Flash files (or animations). You can save these files in the same folder that you have the Flash Files.</p>   |
| <p><b>6. Audio Files</b> (20 pts)</p>    | <p>Create an audio file for each the scenes in your animation. You may not use your voice, you must have someone else narrate your scenes! (You will be narrating all the other scenes...it will add to the quality of the fable).<br/>Recommendation: Record the voice with your phones Voice Memo App. Mail it to yourself and download it to your desktop. You will eventually import these files into FCP. Note: You can do this at home in a quiet place. You can use other people's phones. If you don't have access to a phone, approach me and I will loan you a camcorder (Detach Audio!).<br/>Save these audio files to the same folder that you have your Flash and Quicktime files.</p> |

Helpful Hint: Complete a First Round animation in order to quickly complete the assignment before the deadline. Then, if you still have time, do a Second Round and focus on making your animations look life like.